

## NDHSAA MASTER JUDGE BALLOT

**Timing Note:** Speeches must be timed and cards or hand signals used before an overtime penalty may be assessed. If no one will time, the judge must time each entry. Use hand time signals if cards are not available. Start hand signals with 3 minutes remaining and signal 3, 2, 1, ½, ¼ and STOP. Explain the procedure to each entry. Maximum times for speeches are as follows: 8 minutes – all Interpretation Events, Duos, Persuade and Inform; 7 minutes – Extemp. Speaking, Storytelling, Impromptu and EPR; 6 minutes – Radio and Entertain.

**Event:** SP PO HI DI SDUO HDUO EPR ST IMP XS RA PER INF ENT

<b>Round:</b>	<b>Room:</b>	<b>Judge Name:</b>
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1. RANK THE BEST CONTESTANT AS 1, THE SECOND BEST AS 2, THE THIRD BEST AS 3, THE FOURTH BEST AS 4, AND ALL OTHERS AS 5. RATING POINTS ARE ASSIGNED TO RANK, NO TIES OR CHANGES ALLOWED TO RATING POINTS.
2. OVERTIME: List the actual time in the time column of each contestant. Rank all contestants before time received and let the tabulator change the rankings if there is an OVERTIME PENALTY. **“Automatic Fives”** may NOT be moved up a rank.

Code	Contestant	Rank	Rate	Time
		<b>1</b>	<b>30</b>	
		<b>2</b>	<b>29</b>	
		<b>3</b>	<b>28</b>	
		<b>4</b>	<b>27</b>	
	<input type="checkbox"/> Check if Auto 5	<b>5</b>	<b>26</b>	
	<input type="checkbox"/> Check if Auto 5	<b>5 (6)</b>	<b>25</b>	
	<input type="checkbox"/> Check if Auto 5	<b>5 (7)</b>	<b>24</b>	
	<input type="checkbox"/> Check if Auto 5	<b>5 (8)</b>	<b>23</b>	
	<input type="checkbox"/> Check if Auto 5 Circle 5(9) or Rank=9	<b>5 (9) or Rank=9</b>	<b>23</b>	

**\*List Time in Minutes: Seconds (e.g. 7:52)**